

Lab for C Programming Basics

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Introduction

- You will learn
 - How to write C code
 - How to compile and execute C code
- What will you do
 - Modify the code for the exercises to embed logic in it
 - Compile and execute the code for the programs discussed in the lecture and exercises
- Assumption
 - You have access to or have already installed the C compiler

Download Sample Code and Exercises

- Download the compressed files from the following link
 - C_Training_March_2012.zip for Windows or
 - C_Training_March_2012.tgz for Linux and OS/X) :

<http://www.tacc.utexas.edu/user-services/training/course-materials>
- Save the file in the directory/folder of your choice and unzip/untar it
 - On Windows: for unzipping, right-click on the file, click on “Extract All”, and follow the instructions in the wizard
 - On Linux or OS/X:

```
tar -xvzf C_Training_March_2012.tgz
```

Take a Peek at the Downloaded Code: Windows Users

– Bring up the command prompt – Windows 7 users type “cmd” in the text box that says “Search Programs and Files”

– Change directory to your unzipped folder, for example:

```
C:\Users\ritu> cd C:\Users\ritu\Desktop\trainingC
```

– Open any code file, for example, `mathExample.c` with an editor of your choice (e.g., Notepad or Textpad). You can also type “`edit mathExample.c`” at the command prompt to open the file:

```
C:\Users\ritu\Desktop\trainingC>edit mathExample.c
```

Take a Peek at the Downloaded Code: Linux Users

- Change directory to where you extracted the contents of the tar file:

```
login4$ cd trainingC
```

- Open any code file, for example, `mathExample.c` with an editor of your choice (e.g., `vi` and `nano`):

```
login4$ vi mathExample.c
```

Take a Peek at the Downloaded Code: OS/X Users

- You can either open/edit the file using Xcode or via the Terminal
- If you want to use the terminal/console
 - You can bring up a terminal and change directory to where you extracted the contents of the tar file
 - Open any code file, for example, `mathExample.c` with an editor of your choice
- If you want to use Xcode, please follow the instructions at the following link:

<http://dyba.wordpress.com/2008/04/13/developing-c-programs-on-mac-os-x-using-xcode-30/>



Exercise 1: mathExample.c

- Objective: Learn to compile and link with the gcc compiler
- Change directory to “Exercise” in the parent directory “trainingC”
- To Compile: **gcc -o myMathEx2 mathExample.c**

If you are on TACC resources and see error messages like ,

```
login4$ gcc -o mathExample mathExample.c
/tmp/cczLt3nd.o: In function `main':
mathExample.c:(.text+0x2b): undefined reference to `sqrt'
mathExample.c:(.text+0x74): undefined reference to `pow'
collect2: ld returned 1 exit status
```

then try: **gcc -o myMathEx2 mathExample.c -lm**

To explicitly load the Math (“m”) library with the gcc compiler.

- To Run at the command prompt type: **myMathEx2**

Exercise 2: celToFar.c

- Modify the program for converting the temperature in Fahrenheit to Celsius
 - Formula for converting Fahrenheit to Celsius: $C = (F - 32) * 5 / 9$
- Follow the instructions in the comments of `CelToFar.c`
- Compile and run the code:

```
gcc -o celtoFar celToFar.c
./celToFar
```
- Now add the code for converting Celsius to Fahrenheit
 - Formula for converting Celsius to Fahrenheit: $F = (C * 9) / 5 + 32$

Exercise 3: circle.c

- Calculate the circumference and area of the circle
 - Circumference of a circle: $2 * \text{PI} * R$
 - Area of a circle: $\text{PI} * R * R$
 - PI = 3.14159265
 - R = radius of the circle
- Modify the code in circle.c
- Save the file, compile and run

```
gcc -o circle circle.c
./circle
```

Exercise 4: prime.c

- Write a program to find all the prime numbers between 1 and N, N included
- Modify the code in prime.c
 - Read N from input
 - Write the code for determining the prime number in function named **prime**
 - Note that the function is returning an integer value

- Save, compile and run the code

```
gcc -o prime prime.c  
./prime
```

Exercises 5 and 6

- If time permits modify the code in files `readInput2.c` and `readInput3.c`
- Desired modifications are described in the comments
- These exercises will give you some practice on I/O related functions